CHALKETASTIC OUTDOOR GAMES!









HOPSCOTCH



RACE TO 200



GIANT BORED GAME



PHOTO OPP MURALS



TIC-TAC-TOE





CHALK-TASTIC OUTDOOR GAMES!

CHECKES: Draw a large box on the ground, filled with a checkered pattern. Use rocks or sticks from outside as your pieces and place them in the first few rows. Players take turns pieces can only move diagonally on the colored squares. If you're able to "jump" over your opponent's piece, you capture it! The last player with pieces wins.

If a piece makes it all the way down to the other end of the board without being captured, it becomes a king! Draw a crown on it with chalk - now this piece can move both backwards and forwards (non-King pieces can only move forward).

CLIMB & SLIDE: Draw a board on the ground filled with numbered boxes. Randomly add ladders and slides to connect different squares. Each player starts off the board (at 0). Take a turn by rolling dice and moving that number of squares. If you land on a square with a ladder, you get to "climb" up to the square it ends at. However, if you land on a slide, shoot back down to the number it connects to. The first player to the end wins!

HOPSCOTCH: Draw a hopscotch board and see how quickly you can cross! Your feet have to touch every square in numbered order.

CACE TO 200: Draw circles nested inside of each other and put points in each circle - the highest points should be in the center. Each player takes turns throwing a bean bag (or rock) at the target. You get points based on which circle it lands in. Whoever is the first to get 200 points wins!

GIANT BOARD GAME: You make the rules! Copy a favorite board game of yours or get your creative hat on and design your own.

PHOTO OPP MURALS: There are no rules, just make a creative scene and strike a pose! Maybe you're flying in a hot air balloon? Exploring a jumbo-sized garden? Up to you!

TIC-TAC-TOE: You know this classic - first to get 3 in a row wins!